

4-5 and 5-6 Boys/Girls Divisions Referee Card

- Games are Two (2) 18 Minute Halves: Total Game Time 36 Minutes
 - Switch side at Halftime
- Teams are 5-a-Side with NO GOALIES – no players allowed inside the “Goalie Arc.”
 - The Arc is around the Goal – players can enter when necessary but cannot stand in place as a Goalie.
- ALL KIDS MUST WEAR SHIN GUARDS – PLEASE CHECK BEFORE GAMEPLAY
- No offsides
- Throw-Ins allowed (be encouraging and have them try again for a “proper” throw-in)
 - 2 throw-in attempts. Offer a correction for the first one and let the second one go no matter what.
- Goal kicks exclusively
 - Opposing team should return to Half-Field Line on Goal Kicks
- **No corner kicks**
- No headers
- **Coaches are allowed on the field during play**
- **DON'T BE AFRAID TO USE THE WHISTLE**

7-9 Boys/Girls Division Referee Card

- Games are Two (2) 18 Minute Halves: Total Game Time 36 Minutes
 - Switch sides at Halftime
- Teams are 7-a-Side with Goalies: 6 on the Field – 1 in the Goal
- ALL KIDS MUST WEAR SHIN GUARDS – PLEASE CHECK BEFORE GAMEPLAY
- No offsides – call Cherry Picking though
- Throw-Ins (be encouraging and have them try again for a “proper” throw-in)
- Goal kicks allowed
 - Opposing Team should return to Half-Field line on Goal Kicks
- Corner kicks allowed
- **No Headers – Intentional Headers need to be a dead ball and possession changes to other team**
 - **US Soccer restricts headers until players are 12 to prevent concussions**
- Penalty kicks and penalties should be called “lightly”
- Blatant, intentional, or obvious hand balls should be called within reason. If “everyone” saw it; it should be called, use your best judgement
- If you see a player playing consistently rough don't be afraid to make the call. You don't have to “card” them; but blow the whistle and give them a warning, dangerous play is never acceptable
- Make it as fun as possible, be vocal and encouraging
- **DON'T BE AFRAID TO USE THE WHISTLE**

9-11 CO-ED Division Referee Card

- Games are Two (2) 18 Minute Halves: Total Game Time 36 Minutes
 - Switch sides at Half-Time
- Teams are 8-a-Side with Goalies: 7 on the Field – 1 in the Goal
- ALL KIDS MUST WEAR SHIN GUARDS – PLEASE CHECK BEFORE GAMEPLAY
- We are calling Offsides (obvious ones only)
 - Minor offsides should not be called
- Throw-Ins (proper throw-ins are a must)
 - Improper throw-ins result in a turn-over and the other team throws in
- Corner kicks allowed
- Goal kicks allowed
 - Opposing team should return to Half Field Line for Goal Kicks
- No Headers – Intentional Headers need to be a dead ball and possession changes to other team
 - US Soccer restricts headers until players are 12 to prevent concussions
- Penalty kicks and penalties should be called “lightly”
- Blatant, intentional, or obvious hand balls should be called within reason. If “everyone” saw it; it should be called, use your best judgement
- If you see a player playing consistently rough don’t be afraid to make the call. You don’t have to “card” them; but blow the whistle and give them a warning, dangerous play is never acceptable
- Make it as fun as possible, be vocal and encouraging
- DON’T BE AFRAID TO USE THE WHISTLE

12-15 CO-ED Division Referee Card

- Games are Two (2) 18 Minute Halves: Total Game Time 36 Minutes
 - Switch sides at Half-Time
- Teams are 8-a-Side with Goalies: 7 on the Field – 1 in the Goal
- ALL KIDS MUST WEAR SHIN GUARDS – PLEASE CHECK BEFORE GAMEPLAY
- We are calling Offsides (obvious ones only)
- Throw-Ins (proper throw-ins are a must)
 - Improper throw-ins result in a turn-over and the other team throws in Corner kicks allowed
- Goal kicks allowed
- Corner kicks allowed
- Headers allowed
- Penalty kicks and penalties should be called “properly”
- Hand balls should be called “properly”
- If you see a player playing consistently rough don’t be afraid to make the call. You don’t have to “card” them; but blow the whistle and give them a warning, dangerous play is never acceptable
- Make it as fun as possible, be vocal and encouraging
- DON’T BE AFRAID TO USE THE WHISTLE